Company of the Year - PreK-12
For-profit company whose products or services made the biggest overall impact on PreK-12

Company of the Year - Higher Education
For-profit company whose products or services made the biggest overall impact on higher ed

Nonprofit Organization or Community Partner of the Year
Recognizing the organizations that made the biggest impact on students, educators, and/or communities

National or International Impact
Companies and/or leaders whose initiatives demonstrated a nationwide or global impact

Local Impact
Companies, products and/or leaders that made a significant impact at the local or regional level

Product of the Year - PreK-12
Highlighting the individual products that had the greatest impact on PreK-12 outcomes

Product of the Year - Higher Education
Highlighting the individual products that had the greatest impact on higher ed outcomes

Leader of the Year
Recognizing the founder, CEO, or other leader whose work led to a real impact on equity

Author, Speaker or Consultant of the Year
The education leaders whose books, consulting engagements, podcasts or other work made a difference

Book of the Year
The professional books released over the past year whose ideas are enhancing equity in schools

AI Impact
Companies, products or leaders using artificial intelligence in purposeful, high-impact applications

Accessibility Solution
Recognizing companies or products that significantly improve accessibility for learners with disabilities

Assistive Technology Solution
The tools or devices that are meaningfully helping people with disabilities or learning differences succeed

Career Readiness and Success Solution
The tools and solutions that are preparing learners of all ages to succeed in the world of work

College Readiness and Success Solution
Tools and services that are preparing students to attend and thrive in higher learning
Award Categories - INDUSTRY IMPACT (pg. 2)

**Differentiation or Personalization Solution**
Solutions that make it possible for educators to deliver an education relevant to each learner

**Diversity and Inclusion Solution**
Recognizing the products that supported and advanced diverse learners and inclusion in schools

**Early Childhood Solution**
Highlighting the products that produced equitable outcomes for early childhood learners

**Extracurricular Solution**
Recognizing solutions that increased equity and access in sports, clubs, and other extracurricular activities

**Family Engagement Solution**
Highlighting the products that best helped schools with parent and family engagement

**Educator Health and Wellness Solution**
The tools and resources that best supported health and overall wellbeing for educators

**Student Health and Wellness Solution**
The tools and resources that best supported health and overall wellbeing for students

**Literacy Solution**
The tools and resources enhancing reading proficiency and literacy development for all learners

**Multilingual Learners Solution**
The products supporting excellent learning outcomes for English Learners (ELs) and multilingual learners

**Science, Math, or STEM Solution**
The products and resources enhancing equity specific to math or science, or across STEM disciplines

**School or Student Safety Solution**
Highlighting products that are increasing safety for schools and individual students

**Social-Emotional Learning Solution**
Recognizing the best products and resources supporting students’ development of social-emotional skills

**Special Education Solution**
The tools and resources enhancing equitable outcomes for students in special education

**Student Engagement Solution**
Recognizing the products that have the greatest positive impact on student engagement

**Special Contribution to Equity**
Companies or products enhancing equity in any fashion not covered by other categories